

## Doomsday Engine - Bug #830

### TNT Map30 Cannot be Finished (Stairs)

2009-12-03 09:51 - sonicdoommario

<b>Status:</b>	Closed	<b>Start date:</b>	2009-12-03
<b>Priority:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>	daniij		
<b>Category:</b>			
<b>Target version:</b>	1.9.0-beta6		
<b>Description</b>			
In TNT Map30, none of the 3 staircases (Red Key pillar, Red Door room, final boss room) build properly, making these parts of the map inaccessible without cheating.			
<b>Labels:</b> Gameplay			

#### History

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#1 - 2009-12-02 21:11 - daniij

Fixed for 1.9.0-beta6.9