

## Doomsday Engine - Bug #797

### Blank map titles no longer blank

2009-10-02 16:13 - vermil

<b>Status:</b> Closed	<b>Start date:</b> 2009-10-02
<b>Priority:</b> Low	<b>% Done:</b> 100%
<b>Assignee:</b> danij	
<b>Category:</b>	
<b>Target version:</b> 1.9.0-beta6	
<b>Description</b> In Beta6.7, blank map names (i.e Name = " "); lead to a small shadow appearing at the top of the screen when you start the map.	
<b>Labels:</b> Definitions	

#### History

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#1 - 2009-11-09 02:47 - danij

Fixed for 1.9.0-beta6.8