

Doomsday Engine - Bug #575

"Upscale and Sharpen" vs texreset

2008-12-09 15:04 - danij

Status: Closed	Start date: 2008-12-09
Priority: Normal	% Done: 100%
Assignee: danij	
Category:	
Target version: 1.9.0-beta6	
Description When the font patches are first cached during Hu_LoadData, "Upscale and Sharpen" mode is enabled. However, if a "texreset" then occurs, the font patches will then be reloaded but this mode is not enabled, resulting in the unaltered originals being used. As a texreset can occur through normal use a result of changing texture quality, texture gamma, etc..., it will need to be fixed for 1.9.0-beta6.	
Labels: Data	

History

#1 - 2010-05-12 18:50 - danij

Fixed for 1.9.0-Beta6.10