

Doomsday Engine - Bug #2452

Clip code error

2021-02-19 18:33 - Magmarock64

Status:	New	Start date:	2021-02-19
Priority:	Normal	% Done:	0%
Assignee:	Deng Team		
Category:	Vanilla emulation		
Target version:	Vanilla / Gameplay		
Description			
<p>I've encountered a bug with Doomsday's clipping code. Even when using strict Doom's clipping this still happens. In level 19 of Doom 2 there's a wall made of fire that the player isn't supposed to be able to cross.</p> <p>Here's a short video to show it https://drive.google.com/file/d/1oFsELbhYWJVwbOqMsGyJ9qPQiy5ly6-w/view?usp=sharing</p> <p>The imps were being rude so I had to nuke em.</p>			