

Doomsday Engine - Bug #2432

Hexen: Heresiarch is very fast on Chantry (HEXDD)

2020-09-21 10:17 - thesourcehim

| | | | |
|--|---------|--------------------|------------|
| Status: | New | Start date: | 2020-09-21 |
| Priority: | Normal | % Done: | 0% |
| Assignee: | skyjake | | |
| Category: | | | |
| Target version: | 2.3.x | | |
| Description | | | |
| While playing on highest difficulty I encountered this bug several times (it seems to happen often if not always): Heresiarch becomes very fast at movement and attacking (his spells are almost instant) after few seconds he detects you. This makes the battle very annoying (instant shield...). It does not happen on any other location (Heresiarch's semenary, Gibbet, Constable's gate). | | | |

History

#1 - 2020-12-07 15:34 - skyjake

- Target version changed from 85 to 2.3.x