

## Doomsday Engine - Bug #2429

### Hexen: item is used after load game

2020-09-07 15:37 - thesourcehim

<b>Status:</b>	New	<b>Start date:</b>	2020-09-07
<b>Priority:</b>	Normal	<b>% Done:</b>	0%
<b>Assignee:</b>	Deng Team		
<b>Category:</b>	User experience		
<b>Target version:</b>	2.3.x		
<b>Description</b>			
If I die and then press some key to use an item (it's doesn't work of course) and then load a game, game uses item I tried to use after death.			

#### History

#1 - 2020-12-07 15:34 - skyjake

- Target version changed from 85 to 2.3.x