

## Doomsday Engine - Feature #2292

### Indication of an options default setting

2018-11-05 11:27 - vermil

<b>Status:</b> New	<b>Start date:</b> 2018-11-05
<b>Priority:</b> Normal	<b>% Done:</b> 0%
<b>Assignee:</b>	
<b>Category:</b> User experience	
<b>Target version:</b> User interface	
<b>Description</b> Dday has lot's of options for configuring the map, hud etc etc. But it might be cool if the default/original setting for an option could be indicated somehow? Maybe the default value could be a unique colour, something like that.  Or a shortcut key that defaults any selected menu option to it's default.	
<b>Related issues:</b>	
Related to Feature #1607: Reset settings to defaults	<b>New</b> <b>2013-10-19</b>
Related to Feature #1566: [Automap] Reset line colors	<b>New</b> <b>2012-07-13</b>

### History

#### #1 - 2018-11-05 11:32 - skyjake

- Category set to User experience

To clarify a bit, you are talking about the game's Options menu specifically?

#### #2 - 2018-11-05 11:49 - vermil

Yes. Mainly the options menu.

#### #3 - 2019-11-29 22:20 - skyjake

- Related to Feature #1607: Reset settings to defaults added

#### #4 - 2019-11-29 22:20 - skyjake

- Target version set to User interface

#### #5 - 2019-11-29 22:20 - skyjake

- Related to Feature #1566: [Automap] Reset line colors added