

Doomsday Engine - Feature #2093

Processing definitions generated from MAPINFO in ZDoom vs. Hexen mode

2015-06-19 15:11 - skyjake

Status:	New	Start date:	2015-06-19
Priority:	Normal	% Done:	0%
Assignee:	Deng Team		
Category:	3rd party compatibility		
Target version:	Modding		
Description			
Processing of the information in the MAPINFO lump depends on whether the lump is from Hexen or from ZDoom. The requirements for these two use cases are different, so the same logic cannot be used. In 1.15.0, the definitions from MAPINFO are processed in a ZDoom-friendly way, but this doesn't fully work in Hexen (#2083).			
Related issues:			
Related to Bug #2083: [Hexen] Spurious warning messages about music ("ignorin...		Closed	2015-06-08

Associated revisions

Revision c35214ba - 2015-06-19 16:36 - skyjake

Fixed|Hexen: Omit warnings about music definitions from MAPINFO

Temporary workaround.

IssueID #2083

IssueID #2093

History

#1 - 2015-06-19 15:11 - skyjake

- Related to Bug #2083: [Hexen] Spurious warning messages about music ("ignoring unknown music in TranslatedMapinfos") added

#2 - 2015-06-19 15:12 - skyjake

- Description updated

#3 - 2016-03-27 08:20 - skyjake

- Target version changed from 2.0 – Home UI & Packages to Modding