

Doomsday Engine - Feature #2023

New Doom 64 plugin (accurate gameplay, original ROM)

2015-05-02 15:46 - skyjake

Status:	New	Start date:	2015-05-02
Priority:	Low	% Done:	0%
Assignee:			
Category:	3rd party compatibility		
Target version:	Vanilla / Gameplay		
Description			
Using Doom 64 EX as a basis/guide, create a new (or heavily revised version of the) Doom 64 plugin that is more accurate in terms of gameplay and uses the original Doom 64 ROM for data assets.			
The old Doom 64: Absolution TC should be kept as a separate plugin (in maintenance mode), because it is substantially different (based on jDoom) and uses a custom-made IWAD file rather than the original ROM.			
Related issues:			
Related to Feature #1580: Fix the Doom 64: Absolution TC plugin		New	2015-04-30

History

#1 - 2015-05-02 15:46 - skyjake

- Related to Feature #1580: Fix the Doom 64: Absolution TC plugin added

#2 - 2019-11-29 21:20 - skyjake

- Category set to 3rd party compatibility

- Priority changed from Normal to Low

- Target version set to Vanilla / Gameplay