

Doomsday Engine - Feature #1493

Opposites for mobj_gone and activator_type requirements

2009-05-19 18:02 - vermil

Status: New	Start date: 2009-05-19
Priority: Normal	% Done: 0%
Assignee:	
Category:	
Target version: Modding	
Description As the summary suggests. XG requirements that check for the presence of mobj X and to have an xg line/sector affect all mobj's except X.	
Labels: XG	
Related issues: Related to Feature #1620: XG 2.0 Progressed 2010-04-20	

History

#1 - 2013-10-22 10:08 - skyjake

- Tags set to XG

#2 - 2017-04-03 18:48 - skyjake

- Target version set to Modding