

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1604	Doomsday Engine	Feature	New	High	Game rules (1p and MP)		2019-11-29 21:33	20
2292	Doomsday Engine	Feature	New	Normal	Indication of an options default setting		2019-11-29 22:21	0
2328	Doomsday Engine	Bug	New	Low	Not all official releases of IWADs are recognized (e.g., older than v1.9)	skyjake	2020-12-08 08:26	0
1573	Doomsday Engine	Feature	New	Normal	Setting for number of samples used for antialiasing		2019-11-29 21:31	0
1774	Doomsday Engine	Feature	New	Normal	Use "-savedir" option to the configure where saves are stored		2017-04-03 14:27	0
1566	Doomsday Engine	Feature	New	Normal	[Automap] Reset line colors		2019-11-29 21:31	0
2241	Doomsday Engine	Feature	Progressed	Normal	Configure games via Home UI (advanced users, cf. autoexec.cfg)	skyjake	2019-11-29 22:19	50